

CRAPLESS CRAPS

The loudest cheers in the casino are reserved for one thing: a craps shooter on a big streak. Crapless Craps may seem challenging at first glance, but once you know some basic rules, it's easy.

PASS LINE

The most common wager, this pays even money.

Place your bet on the part of the table marked "Pass Line." On the first roll (the come-out roll) a 7 wins. Any other number is called the point. Then for you to win, the shooter has to roll the point again before he rolls a 7. When the shooter sevens out, the dice move to the next shooter.

COME BETS

This is essentially the Pass Line bet, except you make it once the point's been established. Just like the Pass Line, 7 wins. Any other number is the come point. For you to win, the shooter must throw it again before throwing a 7.

ODDS

Once a shooter makes a point, you can make an additional bet by taking the odds on the point. You win if the point is made before a 7. Odds bets pay depending on what the point is:

POINT	ODDS
4 or 10	2 to 1
5 or 9	3 to 2
6 or 8	6 to 5
3 or 11	3 to 1
2 or 12	6 to 1

PLACE BETS

Anytime after the point is established, you may place a bet that the 2, 3, 4, 5, 6, 8, 9, 10, 11 or 12 will come up before a 7 does. Again, the payoffs depend on what the point is:

POINT	ODDS
4 or 10	9 to 5
5 or 9	7 to 5
6 or 8	7 to 6
3 or 11	13 to 5
2 or 12	25 to 5

If you win, the dealer will pay you and leave your bet up, unless you increase it or take it down.

FIELD BETS

This bet pays even money if the shooter rolls 3, 4, 9, 10 or 11 on the very next roll. It pays 2 to 1 if he rolls a 2 or 12 and loses if he rolls anything else.

PROPOSITION BETS

These are more one-roll bets. You can bet that the shooter will roll a 2 or a 12, which pays 30 to 1. You can bet that he'll roll any craps (remember, that's 2, 3 or 12), which pays 7 to 1. Or you can bet that he'll roll a 3 or an 11, which pays 15 to 1. You can bet that he'll roll any 7, which pays 4 to 1.

HARD WAYS

This is a bet that the shooter will roll a 4, 6, 8 or 10 the hard way; that is, as a pair of 2s, 3s, 4s or 5s respectively. Hard way bets lose if the shooter rolls the specified number the "easy way," or rolls a 7 before the particular hard way comes up.

FIRE BET

This side bet will be paid according to the number of "individual points" you successfully make before rolling a 7 while the point is established. This bet cannot be taken down or "called off" once you have established a point. Winning or losing on the "Come Out" roll will not affect this side bet, only rolling a 7 while the point is established will terminate the bet.

PAYOFFS:

POINTS	ODDS
4	24 to 1
5	249 to 1
6 or more	999 to 1